Lost in herself, Marie needs to find a way to keep her memories before everything is gone.

The Dressmaker

remnants of a life

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#storyboard anexo1 under request
The dressmaker, remnants of a life.

"Our memory is our coherence, our reason, our action, even our feeling, without it, we're nothing"

Luis Buñuel

-Marie, The dressmaker, who by sewing overcomes her fear to lose herself due to Alzheimer’s-

2D short film, Mix of media  Drama

5 minutes length /Color/ PAL/ 16:9 / NTSC / Widescreen / All audience.

Director: Inma Carpe (Kapne)
Producer: Tim Leborgne, The Open workshop, DK. Se ma for, Poland.
Posible coproduction with The Film Board of Canada. (René Chevier)
Animatic-preproduction team
Executive producers: Daniel Mc Coy, Pixar- Georges Aintablian, US
Music: Elgar’s cello concert.
Script Consultant: Oskar Toruno, Guild writers of America, Michele Meeker(Animation Mentor)
Sound designer: Lara Mitxelena, Spain
3D :Pol Wivandy, Luxemburg; Agus Roig, SP
Animation: Neus Gordillo, I.Carpe Spain

Softwares: TV paint, Ernests line test, After effects, Photoshop, Premier, Fusion and Maya.

Contact  Inma Carpe, kapne1980@yahoo.es
Sometimes I dream I was missing...
Memories fall down like stars from the sky...
Not sure how I got here,
It becomes more and more confusing.

Sometimes I wake up with this fear, I can’t be who I was.

But then, I feel your touch, your love, I hear your voice:
-in the emptiness, keep me in your memory; in the forgetfulness, I’m with you, even if you aren’t-.
Synopsis

Marie, is a dressmaker, afraid to lose everything that she loves in life because she is suffering Alzheimers. She found that by sewing patches of fabrics from old memories as garments keeps her remembering who she is. For Marie, every dress tells a story, every patch is a left over of a great moment. In such a way there is still a physical proof of her existence, it is a key to go back in time and relive some moments.

We see her fear, confusion, her journey from her childhood to the point when she is aware of her problem, through the most important memories and people in her life: her family and friends.

The short is a metaphor where patches are sewed in a timeline building her lifetime so far.

All starts by following a light (data) through a (neuron’s) tube, while we hear Marie’s internal thoughts with anguish; suddenly She wakes up confused, terrified, lost in her fear from a nightmare. She, nostalgic, remembers back in time her first job as a dressmaker, her childhood, dreams, youth and marriage, wishing be able to last them forever. Until She acknowledges her forgetfulness, bit a bit, every day, something is missing: her keys, people’s names, faces. Only with the cares and love of her family, She will face every day fearless.

As a new advocacy, I want to raise awareness about Alzheimers and the importance to support and help each other.

It is becoming a very common worldwide disease for what we must be prepared due to the unknown causes and no cure, so far.

Beyond entertainment, “The Dressmaker” engages animation with sciences and fashion illustration.

This is a tribute to those who suffer it and their caregivers. An international platform between artists and Alzheimers associations, like The Alzheimer Show, UK, among others.

This is Marie: a wonderful person, beloved friend, wife, and, my mother.
Marie

A very familiar person, always willing to help others before herself, one of her best virtues besides her kindness, strength and good humor, full of positivism.

Since early age Marie was a curious girl, interested in History. She loves reading books, fairy tales and comics, where she got inspired to travel around the world and become a teacher.

But, during that period, Marie’s father could not afford to pay a degree; She started to learn dressmaking at a workshop, profession where she felt comfortable with. It was also a way to give a hand to her family.

She learnt to live a present continuous, remembering the best of the past with the best hope for the future.

Marie felt very blessed fulfilling the most important dreams in her life: having a family, a nice house and the chance to see a big part of the world, although memories started to fade out. Now, her only fear is to forget those memories, but with the help of her family she will find the way to face Alzheimers.
Secondary Characters

**Frank**

Marie’s husband comes from a wealthy family for what he felt the pressure to be successful through raising big amount of money. Due to his insecurity, He mostly relies on Marie, who he truly loves.

He always works hard for his family and supports Marie despite of problems. So far, even without knowing, He made Marie a stronger and more determined person in life.

**Helen, Marie’s daughter**

Their beautiful ginger baby girl, with big blue eyes, signature from Frank’s family. She resembles features from Franks character: shy, a bit introvert in matters to show her feelings but very supportive during the disease of her mother Mary. Whom She got a strong spirit and independent attitude with a lot of character. She will be the main caregiver.
Elisabeth, Marie’s sister

Older sister of Marie (right side of the picture)
Beth is a very feminine girl and very conservative, completely different from Marie. Her beautiful features always attracted the boys around her, but her eyes are only for her boyfriend. She feels very comfortable by being the 50’s stereotype housewife who stays at home and takes care of the family, far away from Marie’s way of thinking.

Marie’s family

Marie grew up into a very tight family, from where she learnt to be perseverant. Her father was an important influence in her life, a man of great values with well manners. Angela was Marie’s mum, a sweet distracted woman, very cheerful. Marie is the second child after Elisabeth, and older than Joseph, her baby brother.
Atmosphere, Art direction

Behind the project there is a research and experimentation of blending different techniques to communicate human feelings to show Marie’s emotions through textiles, a collage of pure movement and music. There is no dialog, except the use of a narrator at the beginning.

The Dressmaker engages animation with sciences and fashion illustration.

Look of the 50’s and 60’s.

During the whole film textures are going to be really important as visual “feel” and each clip is a remnant* of her life. (Textures can be visual and tactile).

*In dressmaking each Remnant is a piece of cloth that is left over after the rest has been used, it’s a visual “feel” of 2d work, each piece can remind something, keeps a scene, a little moment.

Music, a bit of 60’s rock & roll mixed with the powerful Elgar’s Celo concert, as main piece for the most dramatic moment.
References and Inspiration:

- 50’s -60’s designs from fashion magazines, patterns from Vogue: Dior, Yves Saint Laurent, Chanel. (2-3)
- Cut out paper dolls
- Fashion Illustrators:
  - Paula Sanz Caballero (4)
  - Tadahiro Uesugi (1)
- Family photos (5)
- Marie’s diary
- Collage: use of digital textiles, patchwork and sewing language.
Structure of the story

First Part – *What happens to me?*

We hear a trembling voice over (Marie’s as old lady) as we travel through the interior of a neuron.

The same nightmare repeats all over again, the anguish gets her.. She wakes up scared.

Marie does not understand why or what exactly is making her to feel so confused into forgetfulness, an empty space in her head. She reflects about what make us who we are: memories.

Second part – *Remembering.*

-Cross fade, close up of Marie’s face.
 Noise of a sewing machine...

Marie, nostalgic, tries to figure out when everything started by remembering her first job, the illusions, that back in time, seem to make everything possible.
The trip starts in a paper plane where she flies toward her expectations, youth, until getting married with Frank. Aparently everything goes well, until she starts to forget things. Then, the fear comes...what is the next?


Marie works got her own workshop at home. She kept working as a dressmaker, we see her making a coat with patches from the most significant past memories. She figures out a way to remember, a way to make easier the fact to face her problem with the love and support of her husband and family; by making every yesterday a memory of happiness, living a present continues.
Now, that nightmare is just a dream where she feels warm and protected no matter what. We see Marie happy wearing her garment, while the synapses from the beginning happens to end in a explosion of comfort.

The End.
Storyboard anexo#1
Characters,locations anexo#2

-Dedicated to all Alzheimer’s affected as well as their caregivers-

-We must work together to find a solution-
Lost in herself, Marie needs to find a way to keep her memories.

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