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Augmented reality som wearable technology

Rahn, Annette

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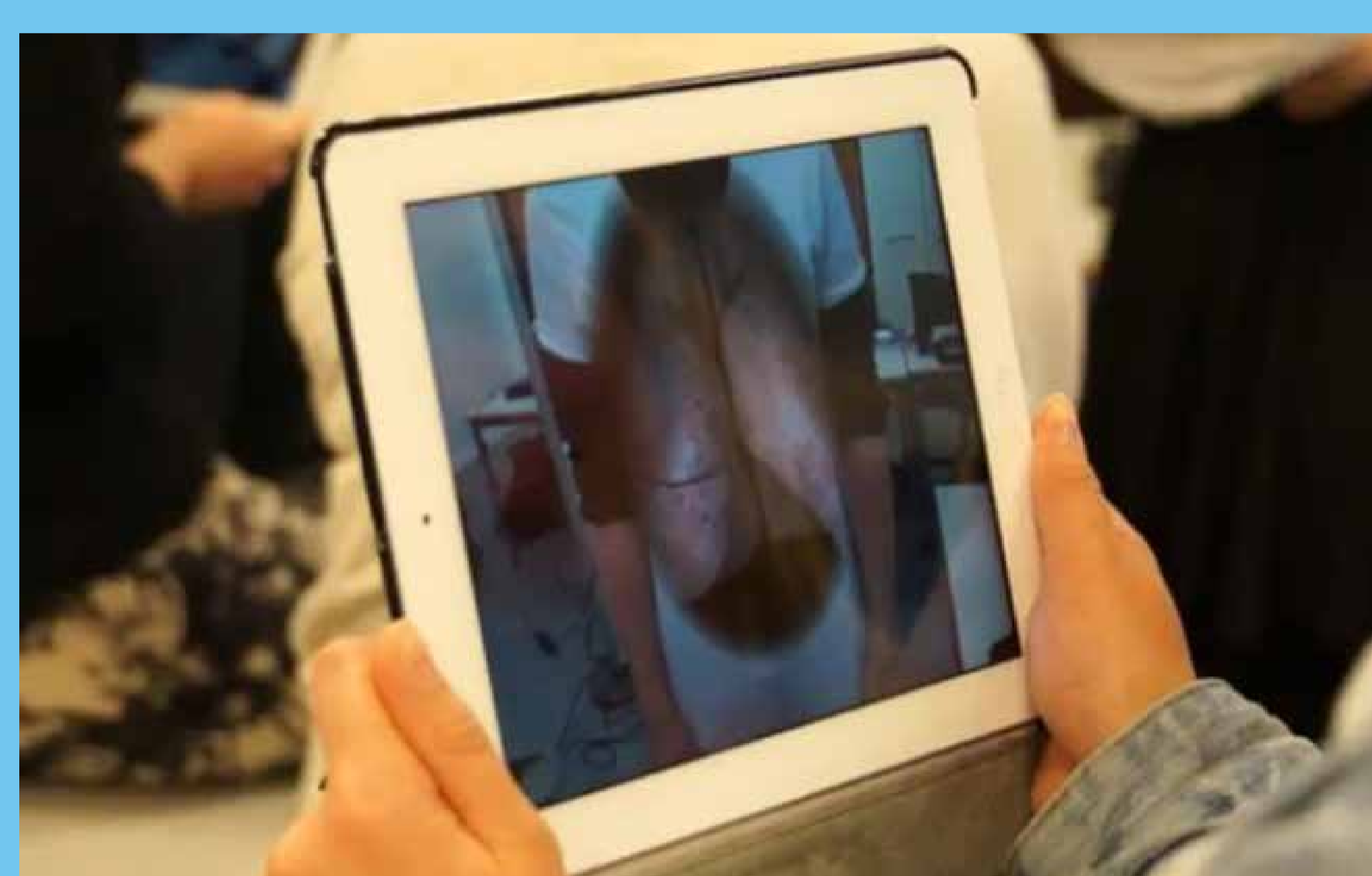
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Augmented Reality as wearable technology in visualizing human anatomy

By
Annette Rahn, Senior Lecturer, VIA University College, Denmark - aran@via.dk
Mie Buhl, Professor, Aalborg University in Copenhagen, Denmark - mib@hum.aau.dk



AUGMENTED REALITY AS A WEARABLE TECHNOLOGY

- Can facilitate learning about anatomy of the human body in situ.
- As a connection between technology, body and picture in a pedagogical setting.

RESEARCH METHOD

Theory-generating practice

- The bodily experience and the inter-relational exchange in the learning situation affects the meaning-making of a situation.
- The bodily experience of being present in the learning situation for student and investigator.

Design-based research

